



M.R. Forbes

Divine 1 – Balance

ISBN 978-3-96188-053-9, Price € 13,95 Genre: Urban Fantasy

My name is Landon Hamilton. Hacker. Identity thief. Ex-con.

Okay, I've made a few mistakes, but I'm just a regular guy trying to get by in this crazy world. Except for one thing: I'm already dead.

I said this world was crazy, didn't I? You see, I got caught in the middle of the war between good and evil (yeah, it's a real thing), killed and sent on my merry way down. I didn't make it all the way, though. I was intercepted by Dante (yeah, that Dante). It seems he had other things in mind for me.

It turns out, my soul is a perfect balance of good and evil, and my ancestry happens to be part of an unholy triumvirate of angel, demon, and human, which apparently is incredibly rare.

It turns out, Dante has the power to send me back to the mortal realm, along with some cool magic and instructions on how to use it. Too bad this sexy vampire girl crushed them while I was crushing on her.

Oh yeah, it also turns out the Queen of All Demons managed to get her hands on the Holy Grail, and now the only thing standing between her and Armageddon is, well... Me. It's not like it's the end of the world if I fail.

Oh. Wait. It is.

Balance is the first book in the paranormal and urban fantasy Divine series, and the first novel ever published by M.R. Forbes, a best-selling sci-fi authors from USA. If you love rooting for the underdog, vampires, werewolves, angels, demons, action, adventure, humor, and a hint of romance, you'll love the Divine series. Pick it up now, and read the book that launched a career.



M.R. Forbes **Divine 2 – Betrayal**

ISBN 978-3-96188-025-6, Price € 13,95 Genre: Urban Fantasy

My name is Landon Hamilton. I'm a ghost.

I died five years ago, except I didn't get to rest in peace like most of the departed. Instead, I was tapped by Dante (yes, that Dante) in Purgatory to become his champion and save humankind from the rest of the Divine - you know, angels and demons and their mortal followers.

It seemed like a great deal at the time. I would answer my calling as a diuscrucis (a perfect balance of angel, demon, and human) by getting sent back to the mortal world, inheriting the 'magic' to bend the universe to my will, and saving humanity from devastation.

Hindsight... it sucks.

Yeah, I saved the world; but my vampire almost-girlfriend, Rebecca, stabbed me in the back (literally), I was forced to kill my angel best-friend, Josette, I've got a snarky werewolf taking up residence in my soul, and to be honest, I'm getting tired of the whole damn thing.

I don't eat, don't sleep, and barely feel. I've become obsessed with the Demon Queen's warning, and the only thing keeping me hanging onto any shred of my humanity is Josette's daughter Sarah.

Except... now she's gone.

She was taken right out from under my nose, and I don't know by who or for what purpose. What I do know is that I'll do whatever it takes to get her back, and there isn't an angel, demon, or god that can stop me.

It's a good thing I've still got my anger.



Jonathan Green Alice's Nightmare in Wonderland

ISBN 978-3-96188-012-6, Price € 13,95 Genre: Gamebook

Several years after the events of Alice's Adventures in Wonderland and Through the Looking Glass, Alice finds herself back in Wonderland and called upon to save the world of playing cards and talking animals from the increasingly deranged Queen of Hearts. But all is not as it first appears in the fluctuating dream world and soon Alice is battling to save herself from the nightmare that is rapidly overtaking the realm. Have you ever wondered what would have happened if Alice hadn't drunk from the bottle labelled 'Drink Me', or if she hadn't joined the Hatter, the March Hare, and the Dormouse for tea? Well now you can find out.

In Alice's Nightmare in Wonderland, YOU decide which route Alice should take, which perils to risk, and which of Wonderland's strange denizens to fight. But be warned – whether Alice succeeds in her quest or meets a dire end as the nightmare escalates will be down to the choices YOU make.

Are you ready to go back down the rabbit-hole?



M.R. Forbes

Nekromant 1 – Dead of Night (Ghosts & Magic Book 1)

ISBN 978-3-945493-82-3, Price € 13,95 Genre: Urban Fantasy

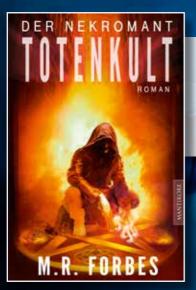
There's a reason everybody hates necromancers. Death magic? It's disgusting. And dangerous.

For Conor Night, it's also the only thing that pays the bills. The medication that keeps him alive isn't cheap. But Death doesn't appreciate being played.

When Conor gets caught up in the machinations of the

When Conor gets caught up in the machinations of the most powerful wizards on Earth, there are only two ways it can go. Will he cheat Death? Or meet him?

Near-future noir urban fantasy with a touch of humor. If you love Dresden or Shadowrun, enjoyed Bright, or are looking for a new anti-hero, you've come to the right place.



M.R. Forbes

Nekromant 2 – Dead Red (Ghosts & Magic Book 2)

ISBN 978-3-961880-05-8, Price € 14,95 Genre: Urban Fantasy

Conor Night, the world's only surviving necromancer, is used to having bad days. After all, he's spent the last few years as a minor pawn in the Game of Houses while keeping one foot planted firmly in the grave.

But between the job offer he can't refuse from a wizard he doesn't trust, and the appearance of a cult bent on sending him to the afterlife, his days are about to get a whole lot worse.

He's used to the threat of death. Death making threats? That's new.



Felix A. Münter

The Rising 1 – New Hope

ISBN: 978-3-939212-91-1, Price: € 13,95

Genre: Scifi Novel Sold to: Czech Republik

"From the world's ruins, new strength rises!"

Civilisation as we know it is a thing of the past. Decades after the worldwide collapse a small group of survivors manages to attain a fragment of the old world – data storage devices with information that appears to be impossibly valuable. The survivors quickly see the possibilities the relict offers. A new beginning for humanity is within reach. But there are others who want to use the relict for themselves.

A murderous chase begins...

The Rising – New Hope is the first part of the End Time trilogy by Felix A. Münter

Winner of the RPC Jury Award

Felix A. Münter The Rising 2 – The Battle

ISBN: 978-3-939212-82-9, Price: € 13,95 Genre: Scifi Novel



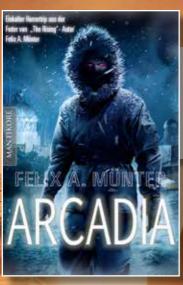




Felix A. Münter The Rising 3 – New Fronts

ISBN: 978-3-945493-38-0, Price: € 14,95

Genre: Scifi Novel



Felix A. Münter **Arcadia**

ISBN: 978-3-939212-85-0, Price: € 12,95

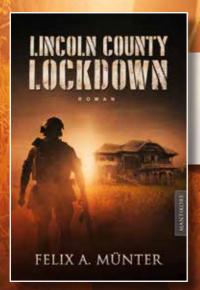
Genre: Horror Novel

Tempted by wealth and the prospect of the proverbial story of his life, journalist Nigel White joins the Antarctic expedition of billionaire Bailey – a man who claims to have found inside the perpetual ice the largest meteorite ever discovered.

Soon it becomes clear that the expedition is not just a scientific endeavour. Bailey wants to secure himself a spot in the history books with the discovery, regardless of the consequences.

As the group arrives at the mother ship Arcadia, the expedition starts to go tragically wrong. Something horrible has taken hold of the crew and it is spreading rapidly. The enterprise turns into a horror trip, and nothing in the world that could have prepared Nigel for what happens next...

Ice-cold horror coming from the pen of "The Rising" author Felix A. Münter



Felix A. Münter Lincoln County Lockdown

ISBN: 978-3-945493-32-8, Price: € 13,95

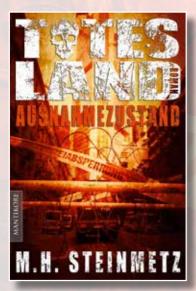
Genre: Horror Novel

It has escaped... but it must not escape! Nothing much is going on in picturesque Lincoln County, with the exception of a convoy of the ordnance company Leal Industries. Armored trucks and armed special units are transporting dangerous cargo through the quiet countryside.

What exactly is being transported is a mystery known only to a few. But there is an accident during the transport, a tragic mistake with a catastrophic outcome. Whatever had been stored inside the vehicles, it has managed to escape.

And now it has chosen Lincoln County as its hunting ground.

Outbreak-thriller coming from the pen of "The Rising" author Felix A. Münter



M.H. Steinmetz

Dead Country 1 - State of emergency

ISBN: 978-3-939212-56-0, Price: € 14,95

Genre: Horror Novel

"Run as long as you still can!"

Young Markus is hundreds of kilometres away from his friends and family when he gets the horrible news: There's a plague spreading extremely fast. As civilisation collapses and darkness engulfs a dying country, Markus and his friends embark on the dangerous way home.

A place that maybe doesn't even exist anymore...

A horrible race against time begins!

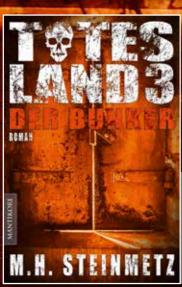
Dead Country – the beginning of the ingenious trilogy from Mario H. Steinmetz!

Nominated for the Deutscher Phantastikpreis award

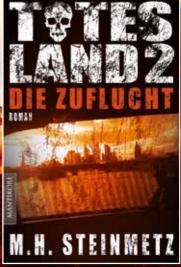
M.H. Steinmetz

Dead Country 2 – The refuget

ISBN: 978-3-945493-02-1, Price: € 14,95 Genre: Horror Novel







M.H. Steinmetz

Dead Country 3 – The bunker

ISBN: 978-3-939212-84-3, Price: € 14,95

Genre: Horror Novel



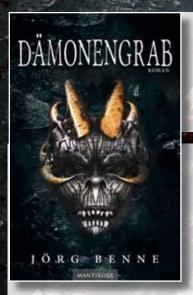
Jörg Benne Legends of Nuareth The Hour of the Hero

ISBN: 978-3-945493-21-2, Price: € 12,95

Genre: Fantasy Novel

The wild Northern Lands are an uncivilized region no man can claim. Here, the young writer Felahar meets a group of warriors whose heroic acts are legendary. Tempted by new adventures, Felahar decides to join the heroes. Soon his idea of the noble warrior begins to waver and he himself has to prove if he can be a hero himself.

A legend of Nuareth from the Fantasy-World of Jörg Benne



Jörg Benne Demonic tomb

ISBN: 978-3-96188-038-6, Price: € 13,95

Genre: Fantasy Thriller

For generations adventurers have been looking for a buried temple site and its legendary treasure near the village of Brensacker. Some treasure hunters also join the search party when two boys stumble upon a hidden entrance and one of them goes missing under mysterious circumstances. But nobody is prepared for what is waiting for them inside the ruin's gloomy passageways ...

A claustrophobic fantasy-horror-adventure written by the creator of Nuareth, Jörg Benne.

Evil comes on Soft Paws



Karl-Heinz Zapf Schnutenbach Evil comes on Soft Paws

ISBN: 978-3-939212-30-0, Price: € 24,95 Genre: Pen&Paper-RPG

Welcome to Schnutenbach!

If one follows the course of the river called Schnute through the dense woods and wide plains of the old kingdom, one will finally reach a small, idyllic village called Schnutenbach.

But this idyll is deceiving. Behind the villagers' friendly faces, a constant fear is hiding - fear that the horrible curse lying over this settlement in the shadow of the mighty Riesenjoch Mountains, will one day be revealed.

Once that happens, the days of Schnutenbach and its inhabitants would be numbered.

Karl-Heinz Zapf Schnutenbach The Circus of Horrors

ISBN: 978-3-939212-43-0, Price: € 14,95 Genre: Pen&Paper-RPG

The noisy rumbling of horse-drawn carriages announces a happy and unexpected event for Schnutenbach. Bela Benedek's travelling circus is stopping here and will amaze the inhabitants with its many attractions – an incomparable show for all ages!

Or, on the other hand, Bela's carnival might teach the village naked fear instead. Not all is as it seems in this circus. Soon it becomes obvious that amongst the mysterious showmen, there are many terrifying creatures.

When a murder happens in the village, a terrible chaos breaks loose in Schnutenbach...





Karl-Heinz Zapf Schnutenbach – Dark Legacy

ISBN: 978-3-945493-00-7, Price: € 4,95 Genre: Pen&Paper-RPG

A short Schnutenbach adventure

There are countless stories about the dangerous Waisenforest. All who travel in the direction of the Riesenjoch Mountains have to pass through it one way or another. It is no secret that all settlements in this dark forest have been abandoned – all except Kaltenanger!

This tiny village and its courageous inhabitants have so far bravely defied all the dangers the forest has to offer. But now an old, long forgotten enemy has risen again and threatens to build a reign of terror and undeath.

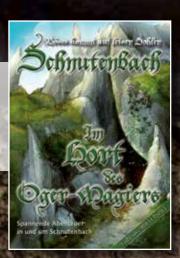
Fate, however, has other plans when some lost hikers meet a little girl in Waisenforest who is looking desperately for her lost sister. Due to this encounter, they stumble into an adventure they will never forget.

Assuming, that is, they survive it at all...

Karl-Heinz Zapf Schnutenbach The Layer of the Ogre Wizard

ISBN: 978-3-939212-90-4, Price: € 14,95 Genre: Pen&Paper-RPG

What is causing Waisenforest's dangerous Beastmen to attack the little lumberjack village of Stammhausen? What lurks within the well-guarded cave in the Riesenjoch Mountains from where the attacks apparently are coming from?



Danger dwells in the shadow of the massive mountains! The mighty ogre wizard Szarokk has taken up residence there and is planning on building a monstrous empire of his own. In order to put this diabolical plan into action, Stammhausen and Schnutenbach have to be obliterated...



Jens Schumacher

The World of 1000 Adventures The Wizard's Legacy

ISBN: 978-3-945493-57-1, Price: € 11,95

Genre: Gamebook

Enemy forces are marching on Konduula! An imminent attack can only be averted with the help of the Wizard King's magical wand. But millennia ago the wand was broken into three pieces, which are scattered across the entire country.

Someone has to find them and put them back together again before it is too late. With your cousin at your side, you go on this dangerous search.

Will you succeed in saving your country?

An interactive Fantasy-Adventure: YOU decide which path to take, which foes you battle. But be aware – your doom can lurk behind every corner! Only with courage, brains and a little luck will you be able to complete your quest.



Jens Schumacher

The World of 1000 Adventures The treasure of the ogre

ISBN: 978-3-945493-89-2, Price: € 11,95

Genre: Gamebook

Excitement in the small Village of Roog: Bolko went missing! Your cousin went out in search of the ogre's lost gold treasure in the gloomy forest of Yorroh. But this forest is fraught with danger – and probably some last survivors of the horrible man eaters are also still living there. Awaiting the worst, you start your search for Bolko...Will you be able to defy the dangers of the wilderness and will you succeed in bringing your cousin back alive?

An interactive fantasy-adventure: YOU decide, which path you take, which opponents you fight. But be aware, doom can be lurking behind every corner! Only with courage, brains and a portion of luck will you pass all the tests!



Jens Schumacher

The World of 1000 Adventures Ghostly spook inside the dwarf mine

ISBN: 978-3-96188-007-2, Price: € 11,95 Genre: Gamebook

Fear is spreading inside the silver mines of Gnarling: eerily screaming foggy creatures are terrifying the dwarf workers. They flee the mines in droves; the silver mining is in danger of being disrupted.

In his despair King Margolix sends for a brave hero, who is supposed to put an end to this horror. Together with your cousin Bolko you embark on a dangerous mission – will you succeed in solving the riddle behind the spook?

An interactive fantasy-adventure: YOU decide, which path you take, which opponents you fight. But beware, doom can be lurking behind every corner! Only with courage, brains and a portion of luck will you pass all the tests!



Jens Schumacher

The World of 1000 Adventures In the Claws of the Sea-witch

ISBN: 978-3-939212-74-4, Price: € 9,95 Genre: Gamebook

Upraising at the coast! Stormothra, a widely feared sorceress of the black arts, has kidnapped the successor to the throne of the kingdom of Corallia!

In return for her release, Stormothra demands nothing less than total reign over the tiny insular state. A rescue seems out of the question because Stormothra's palace lies unreachable on the bottom of the ocean. Under the influence of a magic water-breathing spell, however, a brave adventurer could dive into the depths and try to save the princess from the clutches of the seawitch. An adventurer like you.

An interactive fantasy adventure with YOU in the leading role. You decide which path to take, which foes you battle. But beware – your doom can lurk behind every corner! Only with courage, brains and a little luck can you pass all the tests in the World of 1000 Adventures!



Jens Schuhmacher

The stones of chaos

ISBN: 978-3-96188-058-4, Price: € 11,95 Genre: Fantasy-Thriller

A jewel transport is attacked and robbed in the dark alleys of Minster. Among the loot: three immensely valuable jewels, from which an incredible danger emanates. Immemorial times ago, three mighty demons had been captured inside the legendary "Stones of Chaos". Whoever frees them, could subdue all of Monravia with their help! You set off to find the jewels and prevent the worst. But unfortunately you are not the only one who has gone on the hunt....

An interactive fantasy-adventure: YOU decide which path to take, which enemies to fight. But be careful, doom can lurk behind each corner! Only with courage, brains and some luck will you pass all tests!

A fantasy anthology



Michael Quay, Ingo Schulze, André Skora (Hrsg.) Blood-red Steel

ISBN: 978-3-96188-046-1, Price: € 14,95

Genre: Fantasy Novel

We are warriors who do not shy away from any battle. We are heroes songs are written about. We are heroes who will become kings. We are the steel and the blood. We are the ones who will never be forgotten through their glory.

Containing stories from Anja Bagus, B.C. Bolt, Tom Daut, Torsten Exter, Marc Geiger, Christian Günther, Peter Hohmann, Daniel Isberner, Mike Krzywik-Groß, Thorsten Küper, Gloria H. Manderfeld, Kay Noa, Christel Scheja, M.H. Steinmetz, Judith & Christian Vogt und Florian Wehner.

you are cursed with the Raven's hex.



Christian & Florian Sussner The Fire of the Moon (New revised edition)

ISBN: 978-3-939212-63-8, Price: € 14,95

Genre: Gamebook Sold to: Czech Republik

Winner of the golden Stephan

They burned down your house.

They placed the worst of all curses on you.

They thought you an easy victim.

During your rounds as a night-guard you face evil and henceforth become the hunted. Find allies, learn the fighting techniques of an old order, and defeat bounty hunters, warlocks and the undead.

Move freely in the forests of your home.

Prevent the curse from guiding your actions.

Experience the game book of a new generation!

The largest ever published gaming book



Swen Harder Rider of the Black Sun

ISBN: 978-3-939212-40-9, Price: € 19,95

Genre: Gamebook

Sold to: Czech Republik, Sweden, Italy

You are an Ugarith, a master of the night, who wakes up without any memories after performing a lethal, bloody deed. Outlawed and hunted, you must fight your way to freedom, to discover your supernatural powers in order to finally fulfill your holy duty – the salvation of the entire world.

Whether the fate of the Ugarith will come to a happy, neutral, or gloomy end, however, depends solely on the choices you make – because this is not an ordinary novel. This is a fantasy gaming book and you are the hero!

Rider of the Black Sun is the largest gaming book ever published with more than 1,350 sections and sets new standards for the genre with its innovative handling of the sections' hints and high replayability.

Of special note are the discovery of hidden bonus sections, battles with endgame foes in their own detailed fighting chapter, and the solving of complex riddles.

Winner of the RPC Fantasy Awards' jury prize 2013 and the Deutscher Rollenspielpreis 2014 award.





Swen Harder Metal Heroes and the Fate of Rock

ISBN: 978-3-939212-60-7, Price: € 19,95

Including Soundtrack CD

Genre: Rock-Comedy-Gaming-Book

Sold to: Czech Republik

You are Taylor, full-blooded rocker and wastrel idiot, and you are living an inconsequential life in the big city until the God of Rock – tired of his reign - brings you unexpectedly into play as his potential successor.

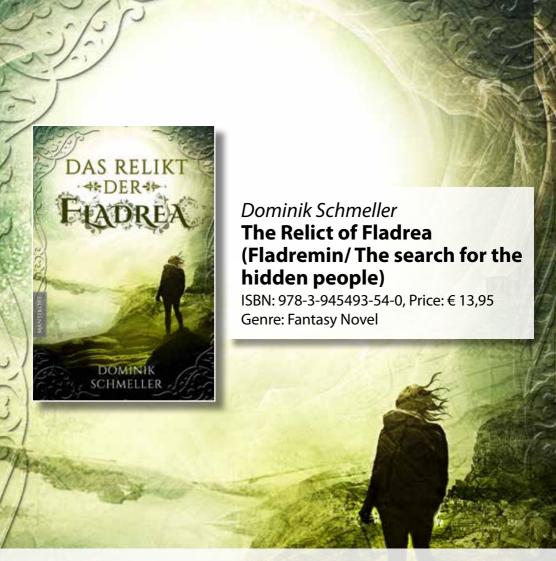
The challenge: Proof your Olympic worthiness by turning an abysmally untalented garage band into the biggest metal act on the planet – and by doing so, you just might save the world in the process!

Metal Heroes and the Fate of Rock is filled with all the perils, clichés, and celebrities the rock scene has to offer. With a decent amount of humor and some hardcore verbiage, you will have quite a challenge mastering this Fantasy Adventure of a different kind.

As counterparts to the testosterone controlled metalheads in the game book, Jill Janus from the US-Band Huntress and Charlotte Wessels, lead woman of the Symphonic Metal Band Delain from the Netherlands – just to name a few – are raising their voices in order to save the music world.

The included 12-Track CD directly influences the process of this gaming book and is filled with Heavy Metal bands of various music styles.

Winner of the RPC Jury Award

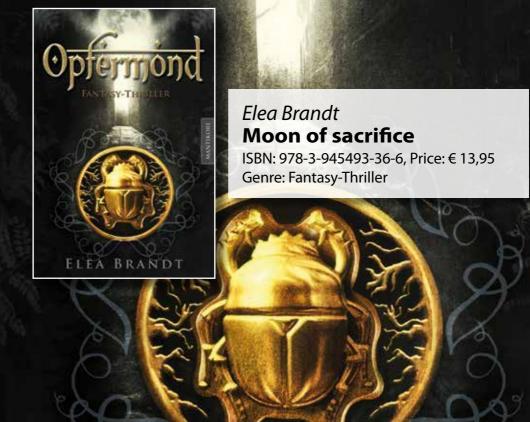


A magical relict
A lost nation
A girl, who is looking for her past

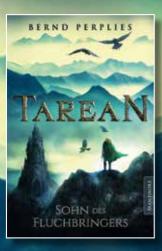
The lively Larima had been found in the forest as a baby. She discovers the only clue about her origin on an amulet with strange symbols. When she learns that she is about to be married off, she runs away and tries to uncover her own past with the help of her step brother. A dangerous journey begins, because this secret does not hold some high value for Larima alone.

The Relict of Fladrea is the first book in the three-part Fladremin-Fantasy-Series

The law of the stronger rules in the city of the Bloody God.



When the assassin Varek is hired to investigate a murder, it sounds like a welcome change from his hated every day work. But the only witness, the prostitute Idra, knows more than she is willing to reveal. In order to get the information from her, Varek strikes a deal with her, which painfully reminds him of better days. The trail of the Golden Scarab finally leads him to a gruesome cult, which demands more than only one blood sacrifice...



Bernd Perplies Tarean 1 - Cursebearer ISBN: 978-3-96188-019-5. Price: € 14.95

Genre: Fantasy Novel

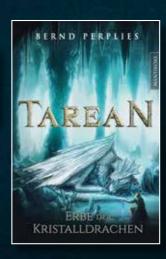
It has been sixteen years since the Western Realms were brought to their knees by the sorcerer Calvas and his Wolfing-Hordes. Since then, the knight Anreon of Agialon, who had unwillingly helped the evil to prevail, has been carrying the byname Cursebearer. His son, Tarean, who had been born during the hours of the decisive battle, is longing to restore the honor of his family. And so, one day he sets out to bring Calvas to justice. Armed with the magical sword Esdurial, and accompanied by the fen fire Mossberry, the albin Auril and the werebear Bromm, he ventures into an adventure that will change the world.

Bernd Perplies

Tarean 2 – Heir of the crystal dragons

ISBN: 978-3-96188-023-2. Price: € 14.95 Genre: Fantasy Novel

After his victory over the sorcerer Calvas. Tarean lives with the bird people in Airianis, unsure of how his future path should look like. Then a mysterious cry for help reaches him. Kesrondaia, the mother of the crystal dragons, asks him from her subterranean prison to save her children, who are being held captive by Calvas and his master, the Lord of the Deep. Once again, Tarean and his companions set out to face an impossible challenge. Their journey leads them to the borders of Endar and beyond - into the legendary Dark Realms.





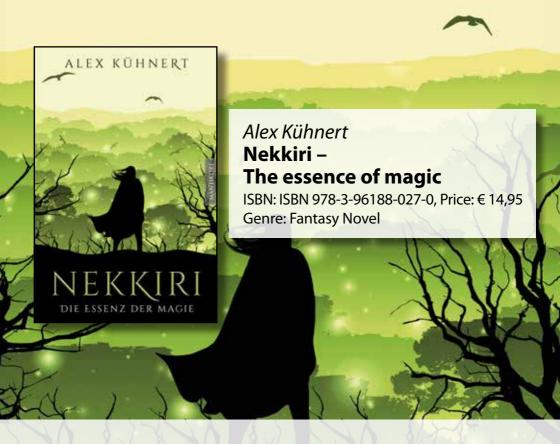
Bernd Perplies

Tarean 3 - Knight of the first light

ISBN: 978-3-96188-029-4, Price: € 14,95 Genre: Fantasy Novel

An ancient power stirs in the heart of Nondur, a danger, which has the power to plunge all of Endar into misery and darkness. The crystal dragons send Tarean and his companions out to find the last survivors of the Crystral Dragon Order, who are scattered in all cardinal directions. Because only if all fighters for the good go to battle together, can the enemy hordes be defied. But in order to defeat evil itself, Tarean has to find much more: Only the mysterious first light is able to bring new hope to the world.

A world dreamed of by the Gods. A strength hidden in the depths of the wilderness. An elixir, mightier than death itself.



Hidden in the wilderness they can be found: the holy plants of Kintar. Only a few are permitted to draw their magical secret from them. But whoever wins the mighty essence, summons the magic itself.

The young magician Nekkiri is one of them. When her mother is being arrested under mysterious circumstances, the girl sets off in search of the real reason. In the process, she happens upon a vial containing an unknown, black essence. Others are hunting for the substance as well. Nekkiri realizes that her mother's life depends on the mysterious essence. But what will happen if she has to cross paths with the dreaming Gods?

Volume One of the magical high-fantasy-series from Alex Kühnert.

But it is all just a game ... isn't it?



Daniela Beck Murder game

ISBN: ISBN 978-3-96188-054-6, Price: € 13,95

Genre: Mystery Thriller

Lilli's new boyfriend Markus seems to be a perfect match for her.

If it wasn't for his strange hobby: He and his friends are so-called LARPs.

This time, there is a sixties style crime weekend planned at a country house. When Markus asks Lilli to come along, she cannot resist. As soon as the game starts, and Lilli actually finds a clue, she starts to enjoy the strange event. But soon, the made up time travel becomes scarier than she thought - and it seems alarmingly real.

Your mission: Survive!



Jens Schuhmacher
Verax – The Experiment

ISBN: 978-3-96188-008-9, Price: € 14,95

Genre: Survival Gamebook

The distant future – your spaceship is badly damaged. A remote space station located in the Veraxia system promises help. You manage to land, but horror lurks inside the desolate corridors of the station. Apparently, an experiment went terribly wrong, and soon you become the hunted...

Survival is the goal in this survival game book. Each of the over 600 sections poses a new challenge for you, and each step can be your last

